Here's what you can do if you take over the game:

Add sound effects to the game according to the design file, such as the sound of the ball rolling on the wooden board and the sound of the ball colliding with the wooden board.

Add a suitable background music to the game

Add a setting interface to the game, you can adjust the size of background music and sound effects

Add more levels to the game

Add difficulty system to the game, you can set different difficulty